

QUIZIZZ

CODEX-Quiz

60 Questions

1. **Which of the following special symbols are allowed in a function name?**

- a) * (asterisk)
- b) | (pipe)
- c) - (hyphen)
- d) _ (underscore)

2. **Where are the local variables stored?**

- a) Disk
- b) Stack
- c) Heap
- d) Code

3. **In C, if you pass an array as an argument to a function, what actually gets passed?**

- a) Value of elements in array
- b) First element of the array
- c) Base address of the array
- d) Address of the last element of array

4. **What does the following declaration mean? `int (*ptr)[10];`**

- a) ptr is array of pointers to 10 integers
- b) ptr is a pointer to an array of 10 integers
- c) ptr is an array of 10 integers
- d) ptr is a pointer to array

5. **Which of the given statement is not true?**

- a) The time complexity of binary search is $O(\log n)$.
- b) A linear search sometimes requires a sorted list.
- c) A binary search can operate only on a sorted list.
- d) The time complexity of linear search is $O(n)$.

 **Help**

6. **Which of the following statements should be used to obtain a remainder after dividing 3.14 by 2.1?**
- a) $\text{rem} = 3.14 \% 2.1;$ b) $\text{rem} = \text{modf}(3.14, 2.1);$
- c) $\text{rem} = \text{fmod}(3.14, 2.1);$ d) Remainder cannot be obtain in floating point division.
7. **What is the second part of a node in a linked list that contains the address of the next node called?**
- a) Data b) Pointer
- c) Element d) Link
8. **Consider an array of int. Calculate the difference between the address of the 1st and 5th element, assuming int occupies 4 bytes of memory.**
- a) 16 b) 4
- c) 12 d) 8
9. **Recursion uses more memory space than iteration. Which of the following is/are the valid reason for the same?**A. It uses the stack instead of a queueB. Every recursion call has to be storedChoose the correct answer from the options given below.
- a) Only A b) Both A and B
- c) Neither A nor B d) Only B
10. **Which of the following is NOT a type of linked list?**
- a) Double ended linked list b) Double linked list
- c) Simple linked list d) Circular linked list

11. With the given information provided find out the address of Arr[17] in a 1-D array Arr[30].- lower bound = 1- starting base address = 1100- size of each element is 2.

- a) 1132 b) 1070
 c) 1128 d) 1068

12. **A binary tree is tree data structure in which each node has at most two children . Now lets suppose that on traversing a tree we found debfgca is post order and pre order traversal of that binary tree is abdecfg. Then what will the in-order traversal of the tree:**

- a) d eb fa c g b) d be af cg
 c) e db fg ca d) e db gf c a

13. **What will be the output of the following pseudocode?**

Integer a, b, c
 Set b = 2, a = 2c = a ^ b
 Print c

- a) 1 b) 4
 c) 0 d) 2

14. **What will be the output of the following C code?**

```
#include<stdio.h>void m(){printf("hello");}void main(){int k=m();printf("%d",k);}
```

- a) hello b) hello0
 c) hello5 d) Error

15. **What would be the size of the following union declaration?**

```
#include<stdio.h>union uTemp{4 double a; int b[10]; Char c;}u;
```

- a) 40 b) 8
 c) 49 d) 4

16. **What will be the output of the following C code?**

```
#include<stdio.h>void main(){int a=5,b=-7,c=0,d;d=++a &&
++b | ++c && ++a && ++b ;printf("\n %d %d %d
%d",a,b,c,d);} (a)7-511 (b)6-501 (c)6-601 (d)7-601
```

- a) 7-511 b) 6-501
 c) 6-601 d) 7-601

17. **What will be the output of the following C code?**

```
#include<stdio.h>int main(){ float i;i =
1;printf("\n%d\n",i);return 0; }
```

- a) 1 b) 1.000000
 c) Garbage Value d) Error

18. **What will be the output of the following code?**

```
#include<stdio.h>void main(){ int z=5,y=1,x=2,a;a=x &&
y=y++ || z+1 || z++ && y;printf("%d",a);} 
```

- a) 5 b) 3
 c) 1 d) Error

19. **What will be the output of the following C code?**

```
#include<stdio.h>int main(){float x = 0.0;long int y =
10;printf("%d", sizeof(x) == sizeof(x+y));return 0;} 
```

- a) 0 b) Garbage Value
 c) Error : Incompatible data types,float and long int d) 1

20. **What will be the output of the following C code?**

```
#include<stdio.h>int main(){ char a,b,c;c='f'; a='S';
b='x';int sum=c+a+b;printf("%d",sum);} 
```

- a) 324 b) 337
 c) 315 d) 305

21. **Find the output ?a=b=c=m=0,limit=10;**while (c < limit){ for (int n = 1; n < m; ++n) {a = m * m - n * n; b = 2 * m * n; c = m * m + n * n;if(c>limit) break;printf("%d %d %d ", a, b, c); }m++; }

a) 1 5 7

b) 2 5 7 9 10

c) 1 2 3 4 5 6 7 8 9

d) 3 4 5 8 6 10

22. **How many times the below loop will be executed?**

```
#include<stdio.h>int main(){ int x, y;for(x=5;x>=1;x--);
{for(y=1;y<x;y++)printf("%d",y); }}
```

a) 15

b) 11

c) 10

d) 13

23. **What will be the output of the program?**int main(){int

```
a[5] = {5,1,10,20,25}, i, j, m;i = ++a[1]; j = a[1]++; m =
a[j++];printf("%d, %d, %d", i, j, m);return 0;}
```

a) 2,1,15

b) 3,2,15

c) 3,2,15

d) 2,3,10

24. **What will be the output of the program?**

```
public class Main{public static void main(String[] args)
{String names[] = new String[5];for(int x=0; x<args.length();
x++)names[x] = args[x];System.out.println(names[2]); }}
```

a) Names

b) Null

c) Compilation error

d) An exception throws at runtime

25. **What will be the output of the C code?**

```
#include<stdio.h>int main(){ printf("Hello World ! %d
\n",x);return 0;}
```

a) Hello World! Followed by a junk value

b) Hello World! x

c) Hello World!

d) Compile time error

26. **What will be the output of the following C code?**

```
#include<stdio.h>void main(){ int k=8;int m=7;int z=k<m?
k==m+1?k=k*2:m=m*k*(m+k):m++;printf("%d",z); }
```

- a) 7 b) 8
 c) Depends on the compiler d) Error

27. **If the result of any logical statement or expression is always true or if the result is always 1,it is known as?**

- a) Fallacy b) Tautology
 c) Both A & B d) None of these

28. **Select the equivalent pointer expression for referring the following array element- x[a][b][c][d][m]?**

- a) $*(*(*(x+a)+b)+c)+d)+m)$ b) $*(*(*(x+a)+b+c+d+m)$
 c) $*****((x+a)+b)+c+d+m)$ d) $*(*(*(x+a)+b)+c)+d)+m)$

29. **What is stderr?**

- a) Standard error b) Standard error types
 c) Standard error streams d) Standard error definitions

30. **In which stage the following code - "#include<stdio.h>" gets replaced by the contents of the file stdio.h ?**

- a) During processing b) During linking
 c) During execution d) During preprocessing

31. **What will the Swap macro in the following program be expanded to on preprocessing? Will the code compile?**

```
#include<stdio.h>#define Swap(a,b,c)(c t; t=a,a=b,b=t)int  
main(){int x=10,y=20;Swap(x,y,int);printf(“%d  
%d\n”,x,y);return 0;}
```

- a) It compiles b) Compiles with a warning
 c) It will not compile d) Compiles and print nothing

32. **What is the similarity between a structure, union and enumeration?(MCQ question)**

- a) All of them let you define new values b) All of them let you define new structures
 c) All of them let you define new functions d) All of them let you define new data types

33. **Specify the two library functions to dynamically allocate memory?**

- a) malloc() and memalloc() b) alloc() and memalloc()
 c) malloc() and calloc() d) memalloc() and faralloc()

34. **What function is used to free the memory allocated by calloc()?**

- a) dealloc(); b) malloc(variable_name,0);
 c) free(); d) memalloc(variable_name,0);

35. **In which header file is the NULL macro defined?(MCQ Question)**

- a) stddef.h b) stdlib.h
 c) ctype.h d) time.h

36. **What is (void*)0?**

- a) It will generate an error
- b) Representation of Null pointer
- c) Representation of Void pointer
- d) None of the above

37. **Which of the following statements correctly declare a function that receives a pointer to pointer to a pointer to a float and returns a pointer to a pointer to a pointer to a pointer to a float?**

- a) float ****fun(float****);
- b) float *fun(float**);
- c) float fun(float***);
- d) float ****fun(float***);

38. **Point out the error in the program**

```
#include<stdio.h>int
main(){ int a[]={10,20,30,40,50}; int j; for(j=0;j<5;j++)
{printf("%d\n",a); a=a+1;}return 0;}
```

- a) Error: Declaration Syntax
- b) Error: Expression Syntax
- c) Error: Lvalue required
- d) Error: Rvalue required

39. _____ **is a sequential linear data structure.**(Note : It is a MCQ so more than one answer can be correct.)

- a) Array
- b) Linked list
- c) Tree
- d) All of the above

40. Which of the following are the implementation of arrays?

- a) Linked list
- b) Trees
- c) Stack
- d) Graphs

41. **What will the output?**

```
void fun1(struct node* head){
    if(head == NULL) return;fun1(head->next);printf("%d ",
    head->data);}
```
- a) Prints all nodes of linked lists b) Prints alternate nodes in reverse order
- c) Prints alternate nodes of Linked List d) Prints all nodes of linked list in reverse order
42. **Which of the following sorting algorithms can be used to sort a random linked list with minimum time complexity?**
- a) Insertion Sort b) Quick Sort
- c) Merge Sort d) Heap Sort
43. **What is the output of following function for start pointing to first node of following linked list?**
 1->2->3->4->5->6

```
voidfun(structnode* start) { if(start == NULL) return;
printf("%d ", start->data); if(start->next != NULL )fun(start->next->next);printf("%d ", start->data); }
```
- a) 1 4 6 6 4 1 b) 1 3 5 5 3 1
- c) 1 2 3 5 d) 1 3 5 1 3 1
44. **In the worst case, the number of comparisons needed to search a singly linked list of length n for a given element is**
- a) $\log_2 n$ b) n
- c) $\log_2 n - 1$ d) $n/2$

45. **Suppose each set is represented as a linked list with elements in arbitrary order. Which of the operations among union, intersection, membership, cardinality will be the slowest?**
- a) union only b) intersection, membership
- c) membership, cardinality d) union, intersection
46. **What are the time complexities of finding 8th element from beginning and 8th element from end in a singly linked list?**
- Let n be the number of nodes in linked list, you may assume that $n > 8$.
- a) $O(1)$ and $O(n)$ b) $O(1)$ and $O(1)$
- c) $O(n)$ and $O(1)$ d) $O(n)$ and $O(n)$
47. **Is it possible to create a doubly linked list using only one pointer with every node.**
- a) Not Possible b) Yes, possible by storing XOR of addresses of previous and next nodes.
- c) Yes, possible by storing XOR of current node and next node d) Yes, possible by storing XOR of current node and previous node
48. **You are given pointers to first and last nodes of a singly linked list, which of the following operations are dependent on the length of the linked list?**
- a) Delete the first element b) Insert a new element as a first element
- c) Delete the last element of the list d) Add a new element at the end of the list

49. **Let P be a singly linked list. Let Q be the pointer to an intermediate node x in the list. What is the worst-case time complexity of the best known algorithm to delete the node x from the list?**
- a) $O(n)$ b) $O(\log^2 n)$
 c) $O(\log n)$ d) $O(1)$
50. **A program P reads in 500 integers in the range [0..100] representing the scores of 500 students. It then prints the frequency of each score above 50. What would be the best way for P to store the frequencies?**
- a) An array of 500 numbers b) An array of 50 numbers
 c) An array of 100 numbers d) A dynamically allocated array of 550 number
51. **The minimum number of comparisons required to determine if an integer appears more than $n/2$ times in a sorted array of n integers is-**
- a) $\Theta(n)$ b) $\Theta(\log n)$
 c) $\Theta(\log^* n)$ d) $\Theta(1)$
52. **Consider a two dimensional array $A[20][10]$. Assume 4 words per memory cell, the base address of array A is 100, elements are stored in row-major order and first element is $A[0][0]$. What is the address of $A[11][5]$?**
- a) 565 b) 460
 c) 570 d) 560
53. **Which data structure is used for balancing of symbols?**
- a) Tree b) Queue
 c) Stack d) Graph

54. **Which data structure is most efficient to find the top 10 largest items out of 1 million items stored in file?**

- a) Sorted array b) Max heap
 c) Min heap d) BST

55. **Which data structure is best suited for converting recursive implementation to iterative implementation of an algorithm?**

- a) Queue b) Stack
 c) Tree d) Graph

56. **Which of the following data structures is not suited for efficient implementation of priority queue?**

- a) Array b) Linked List
 c) Heap d) Stack

The C language is -

57. a) A context free language
 b) A regular language c) A context sensitive language
 d) Parsable fully only by a Turing machine

58. **Inline functions are useful when-**

- a) Function is large with many nested loops b) Function has many static variables
 c) Function is small and we want to avoid function call overhead. d) None of the above

59. **How can we make a C++ class such that objects of it can only be created using new operator?** If user tries to create an object directly, the program produces compiler error.
- a) Not possible
- b) By making destructor private
- c) By making constructor private
- d) By making both constructor and destructor private
60. **Anika is developing a word file processing in which she wants to provide undo feature, the software will maintain all the sequential changes and at any point of time pressing control z will undo the latest change, which data structure should Anika use for this?**
- a) Stack
- b) Queue
- c) Linked list
- d) Array

Answer Key

- | | | | |
|-------|-------|-----------|-----------|
| 1. d | 16. c | 31. c | 46. a |
| 2. b | 17. c | 32. d | 47. b |
| 3. c | 18. d | 33. c | 48. c |
| 4. b | 19. d | 34. c | 49. d |
| 5. b | 20. d | 35. a,b,d | 50. b |
| 6. c | 21. d | 36. b | 51. b |
| 7. d | 22. c | 37. d | 52. d |
| 8. a | 23. d | 38. b | 53. c |
| 9. a | 24. c | 39. a,b | 54. c |
| 10. a | 25. d | 40. c | 55. b |
| 11. a | 26. d | 41. d | 56. a,b,d |
| 12. b | 27. b | 42. c | 57. c |
| 13. c | 28. d | 43. b | 58. c |
| 14. d | 29. c | 44. b | 59. b |
| 15. a | 30. d | 45. d | 60. a |